

# Anugrah Wardhani

## Software Developer

Bandung, Indonesia  
ardhanwardhani@gmail.com

<https://ardhanwardhani.github.io>  
(+62) 8584 6200 429

## Summary

A Software Developer with 1 year of experience and 3 years as a Store Crew. Vocational School graduate majoring in Software Engineering with Web Development skill set. I have critical and analytical thinking skills, detail oriented, problem solving, and good communication skill.

## Experience

### Software Developer at Padepokan Tujuh Sembilan

Nov 2023 - Present (8 months)

As a software developer, I carry out development of both back-end and front-end applications according to client needs, apart from that, I also learn several stacks and tools to support my work.

- Developing API for Banking Portal Application Web-Based using Spring Boot
- Creating User Interface for Food Order Application using React.js, Next.js and Angular
- Creating Mini PoS used Spring Boot and Angular

### Software Developer Trainee at Padepokan Tujuh Sembilan

Sep 2023 - Nov 2023 (3 months)

- Developing API for Talent Commerce using Spring Boot
- Creating user interface based on mock up from UI/UX Designer using ReactJS and MaterialUI
- Unit testing using JUnit for Spring Boot project and Jest for ReactJS
- Integrating project on version control system GitLab

### Store Junior Leader at Indomaret

Feb 2022 - Jul 2022 (6 months)

- Maintain the appearance of the store in accordance with predetermined standards and SOPs.
- Product management to reduce damaged goods, both products on display or in warehouses.
- Ensure that each shift goes well according to the directions and targets that have been set.
- Take part in teamwork to achieve KPIs and achieve the best store performance

### Store Crew Boy at Indomaret

Jul 2019 - Jan 2022 (2 years 7 months)

- Ensuring the cleanliness and tidiness of the store as a form of indirect service to consumers.
- Work with the team to keep the store clean and tidy for the smooth running of joint activities.
- Manage products on display racks and warehouses to conform to the planogram and apply FEFO and FIFO principles.

### Web Developer Intern at NineOD

Nov 2018 - Feb 2019 (4 months)

During my internship, I learned and implemented Object Oriented Programming, Basic Ruby Language, Basic Ruby on Rails framework, create forum application

### Web Developer Intern at Mediantara Kreasindo

Jul 2018 - Oct 2018 (4 months)

During internship i learned MVC and OOP Concept, create simple application using CodeIgniter and create user interface using Bootstrap.

## Education

### SMKN 4 Padalarang

, Software Engineering, 79/4.0

2015 - 2018

- Data Structure & Algorithm
- Web Programming
- Relational Database & DBMS
- Basic IT Network

## Licenses & Certifications

### Software Development Digital Bootcamp

Arutala Lab at Jul 2023

### Social Media Management Intensive Bootcamp

TempatBelajar at Sep 2022

## Skills

- *Back-End Development: Java, Spring Boot, PHP, CodeIgniter, Laravel*
- *Front-End Development: HTML, CSS, JavaScript, ReactJS, Angular*
- *Softskills: Critical thinking, Analytical thinking, Detail oriented, Good Communication, Intrapersonal*

## Project

### Padepokan Shop

<https://github.com/ardhanwardhani/seventynine-shop>, <https://github.com/ardhanwardhani/seventynine-shop-fe> • Jun 2024 - Jul 2024 (2 months)

Padepokan Shop is a store management and PoS web-based application. This app could manage customer, product and transaction data. Also has integrated with MinIO and Jasper Report.

Front End: Angular, Angular Material, Bootstrap 5. Back End: Spring Boot. Other: Swagger Open API, MinIO, Jasper Report, PostgreSQL. Architecture: Monolith

- Design systems and databases according to business requirements that have been created
- Developing back-end using spring boot integrated with MinIO for object storage and Jasper Report to generate PDF files
- Create a design and user interface according to the flow that has been created along with improvisation in any feature to improve the user experience
- Integrating back-end and frontend and manually testing all features
- Libraries I used in this project: Using Angular Validator to validate forms in the user interface, Integration with Jasper Report to generate PDF files in the Export Order feature, Integration with MinIO for storing image files in the create customer feature

### BJTM Branch Portal

Dec 2023 - Feb 2024 (3 months)

BJTM Portal is a web-based application for managing customer, account, transactions content and other bank programs.

Back End: Spring boot. Other: Swagger, DBeaver. Architecture: Monolith

- Creating new features to support business flow needs such as CRUD, approvals and export to excel.
- Fix errors to ensure smooth running of the program
- Change or add API responses according to business needs
- Resolve conflicts when collisions occur between code in GIT
- Libraries I used in BE: POI for Data Export, ModelMapper to mapping data from model to DTO, Another libraries commonly used in Spring project

## **Talent Center**

Aug 2023 - Oct 2023 (3 months)

Project Talent Center is an internal project from Padepokan 79 to improve talent abilities and competency standards during the OJT phase.

Back End: Spring Boot. Front End: React JS. Database: PostgreSQL. Unit Test BE: JUnit. Unit Test FE: Jest.

Other: Postman. Architecture: Monolith

- Actively participated in backend infrastructure development using Java and Spring Boot. This involves designing and implementing RESTful APIs, database integration, and ensuring smooth data flow within the application.
- Worked with PostgreSQL to design and maintain database schema. This involves creating and optimizing database queries, and ensuring data integrity.
- Leveraged GitLab for version control and collaboration with the development team.
- Integrates with Minio to manage in-app file storage. This allows efficient storage and retrieval of user-generated content, such as resumes and Photo items.
- Integrate the backend with the frontend, ensuring data consistency and seamless communication between the two components. This involves designing and developing APIs to support frontend features.
- Libraries I used in BE: JsonWebToken to make token authorization, MinIO for file manipulation, ModelMapper to mapping data from model to DTO, Another libraries commonly used in Spring project